

Interpretation Canada Peaks and Prairies & Museums Association of Saskatchewan present

Animism Workshop MAY 4 – 6, 2006

Western Development Museum - Saskatoon

Personalize the visitor's experience to your program through live interpretive theatre.

Inanimate: not endowed with, or deprived of, animal life; spiritless, dull.

Animate: enliven; give life to.

Animism: attribution of living soul to inanimate objects and natural phenomena.

The Animism Workshop will have you experience the process of determining the personality of such things as a rock, tree, sad iron, or a building such as a blacksmith shop or post office. Explore elements of character development, identify voice, create script that's easy for you to deliver, memorable to your audience, and involves your program participants. Don't be afraid to act out and speak on behalf of your artifacts – it won't give you a heart attack – your visitors will enjoy it and come back – *it's a fact!*

Thursday, May 4 ANIMISM ~ GIVING "LIFE" TO OBJECTS AROUND US

8 a.m. ~ 5 p.m.

Participate in a day-long session exploring the elements of physicality, animating objects, voice, and music that when put together will help you in creating interesting characters for objects that you wish to have the opportunity to speak for themselves.

Clare Middleton - Physicality

"Move it – Move it!"

An exploration of ways in which we can manipulate our bodies to create and bring to life characters of varying complexities. A look at how inspiration for characters can come from internal and external sources and how those inspirations can be put to use.

Kristi Friday - Voice

"When I speak - everybody listens!"

Explore the art of storytelling through voice. How is your voice connected to your body? Discover how to use your voice to portray different characters, create sound effects and enhance a story.

Crispi Porat - Animating Objects

Props & Puppetry "Everything has a story to tell!"

Breath and spine creating life: what makes something alive and how does it tell a story? An exploration of movement and animation in inanimate objects and puppets.

'Prairie Dog' Doug Campbell - Music

"Can't sing. Can't dance. Great!"

Doug will discuss ways of adding music to your presentation and making interesting lyrics out of "dry" material, and share tips on how to spark audience participation. After performing his songs, he'll lead a co-writing session

Friday, May 5

9 a.m. ~ 2 p.m.

THE CHALLENGE

"It walks like this, talks like this, and even thinks like this!"

In small working groups a building from the Western Development Museum 1910 Boomtown Street (www.wdm.ca) will be selected with the challenge of determining its character and developing an animated or "living" personality of the building. Groups will prepare a five to ten minute story of a day or moment in its life from the building's perspective. Clare, Kristi, and Crispi will be

travelling between groups offering guidance on character development, implementing elements of movement, animation, voice, and music.

2 p.m. ~ 5:30 p.m.

Wanuskewin Heritage Park – Living History Experience the story of Wanuskewin Heritage Park through a Tipi Raising, Interpreted Trail Walk, Bannock and Tea service, and visiting the museum and exhibits.

Saturday, May 5 **IF THESE WALLS
COULD TALK – THE
STORIES THEY
WOULD TELL!**
9a.m. ~ 5p.m.

Working groups present the story of their 1910 Boomtown Street building to the workshop participants with adjudication being provided by Clare, Kristi, and Crispi. The workshop concludes with a discussion regarding the use of drama to personalize a visitors experience to your facility.

OPTIONAL EVENING TOURS

- \$10. per person

Transportation is by car pool with each "pooling" vehicle receiving reimbursement to cover gas.

Thursday, May 4 - 7:00 pm - 9:00 pm
Saskatoon Zoo Society - *At Night it's a Zoo!*
max 30 participants

Thursday, May 4 - 7:00 pm - 9:00 pm
Mendel Art Gallery - *What do you think it says?*
max 30 participants

Friday, May 5 - 7:30 pm - 9:30 pm
Beaver Creek Conservation Area
Night Hike Mysteries - max 20 participants

Friday, May 5 - 7:30 pm - 9:30 pm
Meewasin Voyageur Canoe Tour on the South Saskatchewan River - Max 18 participants

Friday May 5 - 7:00 pm - 9:00 pm
Meewasin Trail Historical Walking Tour
Max 20 participants

ANIMISM WORKSHOP PARTICIPANT FEE

Includes workshop, lunch & a.m./p.m. coffee breaks for May 4, 5, & 6, and Wanuskewin Heritage Park

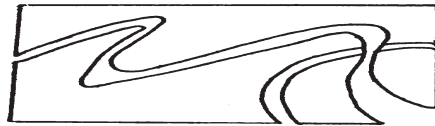
Member of Interpretation Canada or a Provincial Museums Association - **\$120.00** (GST included)

Non-Member: \$175.00 (GST included) - includes professional membership in either Interpretation Canada or Provincial Museums Association (please indicate your preference on registration form)

ACCOMMODATION:

Park Town Hotel
924 Spadina Crescent East
244-5564 (www.parktownhotel.com)

A block of 30 rooms* have been reserved for the evenings of May 4 and 5, 2006. Rooms cost from \$95.00 - \$103.00 / night based on 2 persons with additional persons at \$8.00 each (max 4 per room). The Park Town Hotel is located along the river and offers a restaurant, pool, lounge, and Irish Pub.
*** 30 rooms are available 'til April 4, 2006.**
Quote Group # 4748 when reserving.



Interpretation Canada Peaks and Prairies would like to thank the Museums Association of Saskatchewan and the Western Development Museum Saskatoon for their generous support in the presentation of the ICPP Animism Workshop.

For workshop presenter biographies, evening tour descriptions, and workshop registration forms go to:
www.interpcan.ca/peaksandprairies/

Animated workshop inquiries? Call Andrew Whiting at Meewasin Valley Authority - 306-374-2474 or awhiting@meewasin.com (Subject: ICPP Animism)